

Tag Point (WOOOF) Goal PLANNER



TAGteach
International

Who Should Use is This Goal Planner?

This goal planner is to help you plan the goal for an individual teaching session if you are a teacher, instructor, trainer, coach, manager, parent or anyone who needs to teach something to someone else.

It is also for you if you want to set a goal to change your own behavior.

How to Set an Achievable Goal

According to the TAGteach approach to teaching, the four criteria that your teaching goal must meet are:



Phrase the goal in terms of what you want the learner TO do. For example “stop running” would be “walking”, “don’t hit your sister” would be “hands in pockets”.



Include only one thing in the goal. The learner can only focus on one thing at a time.



The goal must be an observable movement of the body. It must be very clear to you and the learner when it is performed correctly.



State the goal to the learner in five words or less. The last words the learner hears before he takes a turn are these five words. Leave out all extra words (you, your, any descriptive words and instructions).

Find out more about WOOF here: <http://tagteachblog.com/category/woof/>

What is a Tag Point?

The tag point is the learning goal that you set with the WOOF criteria. In TAGteach you reinforce a correct action immediately with a tag (usually a click sound) to tell the learner, “YES, that’s right”. The absence of a tag tells the learner to try again.

Tag Point (WOOF) Planning and Tracking Sheet

An Example

The goal behavior: *Rolling a ball*

Steps involved: *Looks at ball*

Moves hand toward ball (when I offer the ball)

Touches ball with hand (when I offer the ball)

Touches ball with hand (when I roll the ball to him)

Pushes ball with hand

The tag point is... *Turn head toward ball*

W	O	O	F
X	X	X	X

Trial 1 - # Correct

Date: *2015/11/13*

Length of session: *5 min*

|||||

Trial 2- # Correct

Date: *2015/11/13*

Length of session: *4 min*

|||||

Trial 3 - # Correct

Date: *2015/11/14*

Length of session: *2 min*

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Tag Point (WOOF) Planning Instructions

1. Identify the goal for today's session (hold a golf club, draw some letters, etc.)
2. Identify a few of the key steps involved in getting started
3. Make a list of the key steps
4. Choose one to work on (the easiest, the first or last in a series or the most important)
5. Start with something that for sure the learner will be able to do the first time
6. Focus on one specific aspect and apply the WOOF criteria
7. Write the specific behavior goal beside the words: The tag point is...
8. Modify this until you can check off all 4 WOOF boxes

Teaching Session Instructions

1. Say to the learner: "The tag point is"... followed by the WOOF goal
2. Tag (reinforce) when the learner gets it right
3. Repeat 10 times (or 5 if your learner dislikes too much repetition)
4. If the learner fails 3 times in a row, make an easier tag point
5. Keep track of the time for each 10-trial session and write this on the sheet
6. Record a tally mark on the sheet for each correct response
7. Do three 10-trial sessions, then take a break
8. When the learner gets 8/10 correct 3 sessions in a row, move to the next tag point
9. Involve the learner in the tag point (WOOF) planning whenever possible

The goal behavior:

Steps involved:

The tag point is...

W O O F

Trial 1 - # Correct

Date:

Length of session:

Trial 2- # Correct

Date:

Length of session:

Trial 3 - # Correct

Date:

Length of session:

Trial 4 - # Correct

Date:

Length of session:

Trial 5 - # Correct

Date:

Length of session:

Trial 6 - # Correct

Date:

Length of session:

The goal behavior:

Steps involved:

The tag point is...

W O O F

Trial 1 - # Correct

Date:

Length of session:

Trial 2- # Correct

Date:

Length of session:

Trial 3 - # Correct

Date:

Length of session:

Trial 4 - # Correct

Date:

Length of session:

Trial 5 - # Correct

Date:

Length of session:

Trial 6 - # Correct

Date:

Length of session:

Tag Point (WOOF) Planner - without tracking

This is a version of the tag point (WOOF) planner that you can use if you do not wish to keep track of progress.

Tag Point (WOOF) Planning Instructions

1. Identify the larger goal (hold a golf club, draw some letters, etc.)
2. Identify a few of the key steps involved in getting started
3. Make a list of the key steps
4. Choose one to work on (the easiest, the first or last in a series or the most important)
5. Start with something that for sure the learner will be able to do the first time
6. Focus on one specific aspect and apply the WOOF criteria
7. Write the specific behavior goal beside the words: The tag point is...
8. Modify this until you can check off all 4 WOOF boxes

An Example

The goal behavior: Forehand tennis shot

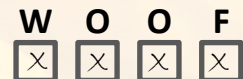
Steps involved:

Grip racket correctly
Bring the racket back at correct angle and speed
Transfer weight to forward foot
Swing through to hit the ball
Step forward after following through

NOTE: each of these may need to be broken down into several tag points. You would work on each tag point one a time and repeat one tag point at least 5-10 times before moving to another one. In this example we are working on the last step in the sequence.

The instructions are... Take a forehand shot and step across the line at the end

The tag point is... step in



Tag Point (WOOF) Planner

The goal behavior:

Steps involved:

Teaching Session #1

The instructions are...

The tag point is...

W O O F

Teaching Session #2

The instructions are...

The tag point is...

W O O F

Teaching Session #3

The instructions are...

The tag point is...

W O O F